

# NORTHWEST CATHOLIC CONFERENCE BASKETBALL "A" LEAGUE RULES

Current IESA/ IHSA rules apply, except as noted BELOW.  
(Updated 11-2021)

1. No Jump ball to start the game; visiting team will get ball at half court
2. Athletes will receive a (1 minute) mask break at the mid-way point of each quarter.
3. 8<sup>th</sup> grade- (4) 7 minute quarters; 6<sup>th</sup> and 7<sup>th</sup> grade- (4) 6 minute quarters.
4. 6<sup>th</sup> grade- must play man to man defense all year (NO ZONE in the ½ ct); Pressing is allowed
5. (4) 1- minute timeouts per game. (1) Timeout in overtime "No carry over".
6. **Overtime-** (1) minute, with the clock stopping on all whistles. The game will end at the completion of the (1) minutes even if its a tie. **A (2) minute overtime period will be played during the "playoffs" until there is a winner.**
7. (5) Minute HALFTIME
8. 6<sup>th</sup>, 7<sup>th</sup> and 8<sup>th</sup> Grade - Bonus is shot on the seventh team foul in each half. (Super bonus on the 10<sup>th</sup> foul). **No Super Bonus in 6<sup>th</sup> grade league.**
9. **6<sup>th</sup> grade-** No pressing with a 10+ point lead; **7<sup>th</sup> and 8<sup>th</sup> grade-** No pressing with a 15pt lead
10. Every player dressed on the bench must play in a league game. If a team does not play all their players, they will forfeit the game (playoff games excluded).
11. **All players are limited to (6) Quarters in any giving day**
12. Regulation size ball will be used in Boys games. 28.5 size ball will be used in the Girls game.
13. Players may enter the lane on a free throw once the ball is released by the shooter.
14. **REPORTING OF SCORES:** Home team must report scores within 48hrs of the games completion. Failure to report scores **will result** in a forfeit for the home team.
15. A 20+ point lead in the 4<sup>th</sup> quarter of any game, will result in a running clock for remainder of the game no matter whether the score goes below 20 points or not.

When a 6<sup>th</sup> grade team has a 15+ point lead or 7<sup>th</sup> and 8<sup>th</sup> grade team has a 20+ point lead, the team with the lead must play man to man defense within arc.

**The penalty for not following the rules above are as follows: a warning from the referee; the second and every time thereafter the referee will stop the clock and award a team technical foul to the defensive team. The losing team will be awarded 2 points and the ball at half court.**